



# Games for Creative Writing

## The Dialogue Game, Part 2

After some of the dialogues have been read in class, choose one for further development. You may choose any one of the dialogues—your own or another student's.

**Reread the dialogue**, letting your imagination engage with it as much as possible. After rereading it, make some notes on your impressions of the characters, the situation, the setting, and the emotions involved in the dialogue. These impressions may differ from those discussed in class.

Next, after rereading the dialogue and making some notes on your responses to it, **write a page of narrative based on the dialogue**. You may include as much or as little of the dialogue as you wish in this narrative. However, in writing the narrative, there will be many more details, so the narrative will take more words to cover the same ground as the dialogue; in other words, the narrative will expand the dialogue.

Since the narrative will be more detailed than the dialogue, your page will probably only cover a small portion of the dialogue. And it will probably only be a part of a complete story.

You may use as much or as little of the dialogue as you wish in the narrative, although the narrative must be clearly related to the dialogue.

Hand in your narrative in typed or word-processed, with dark enough printing to reproduce well. Use 1.5 line-spacing and be sure your name is on the narrative.