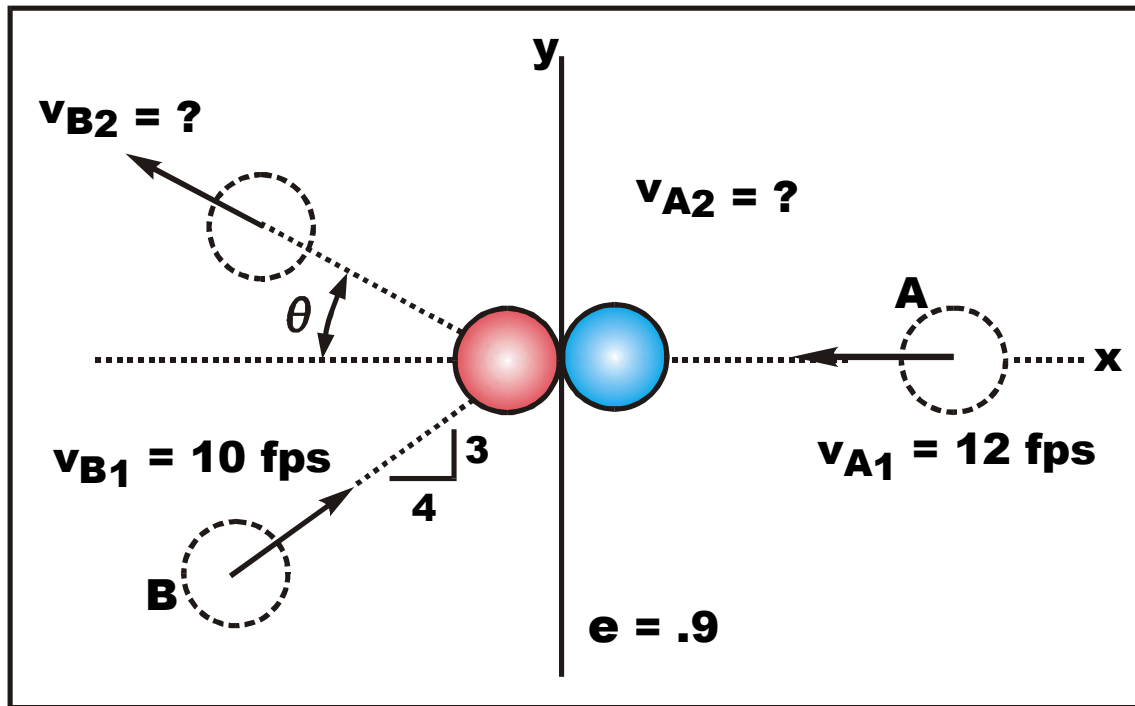


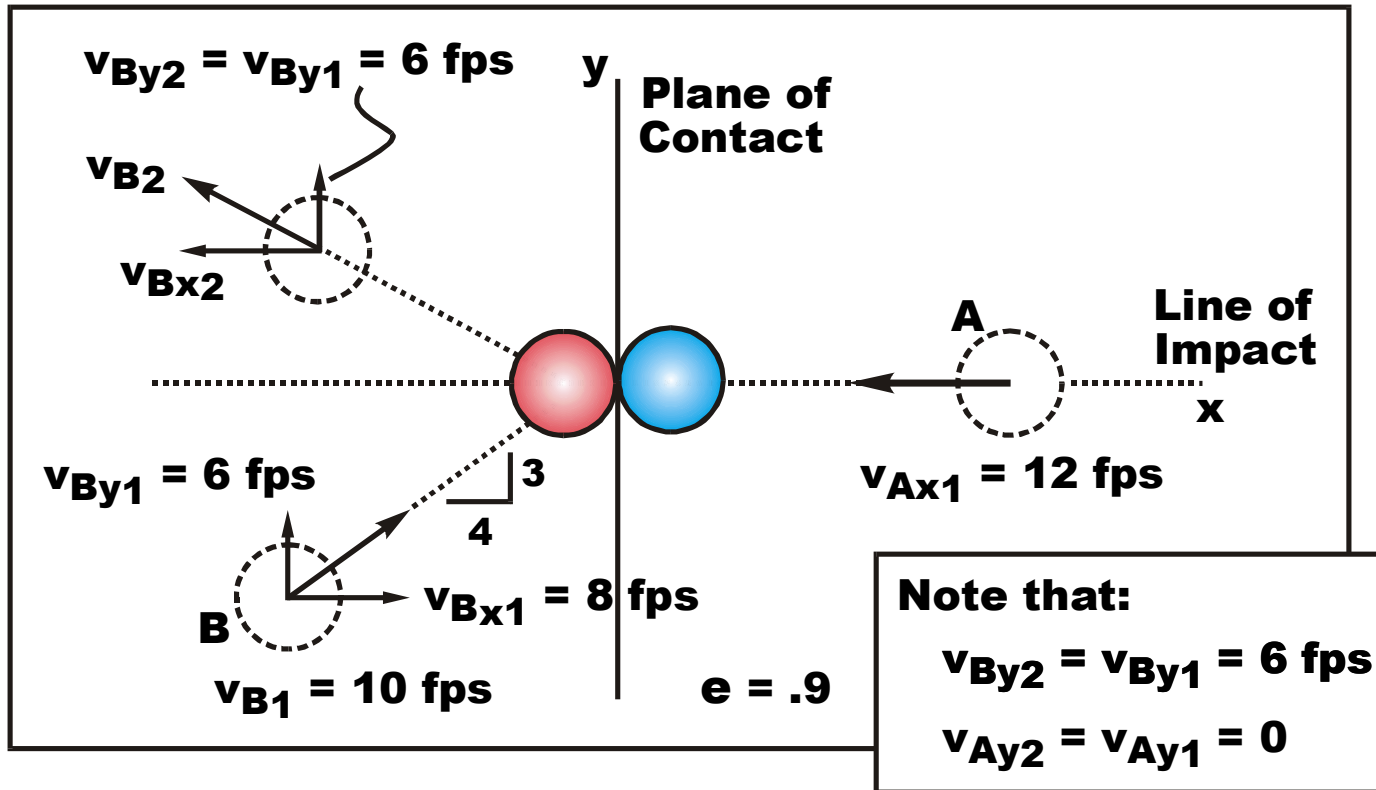
Particle Impact: Ex Prob 2 (Semi-Oblique)

For the impact problem shown below, please determine the velocities of particles A and B after impact. (A and B are identical, thus mass A = mass B)

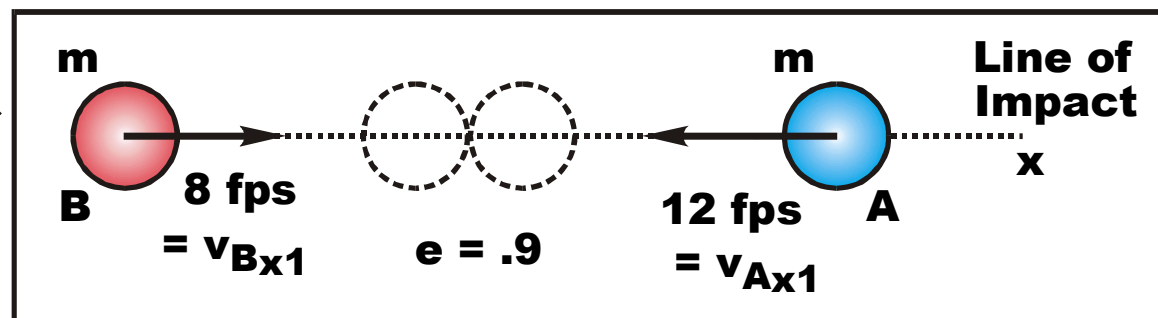
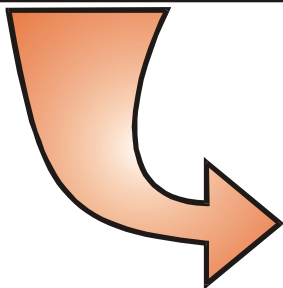
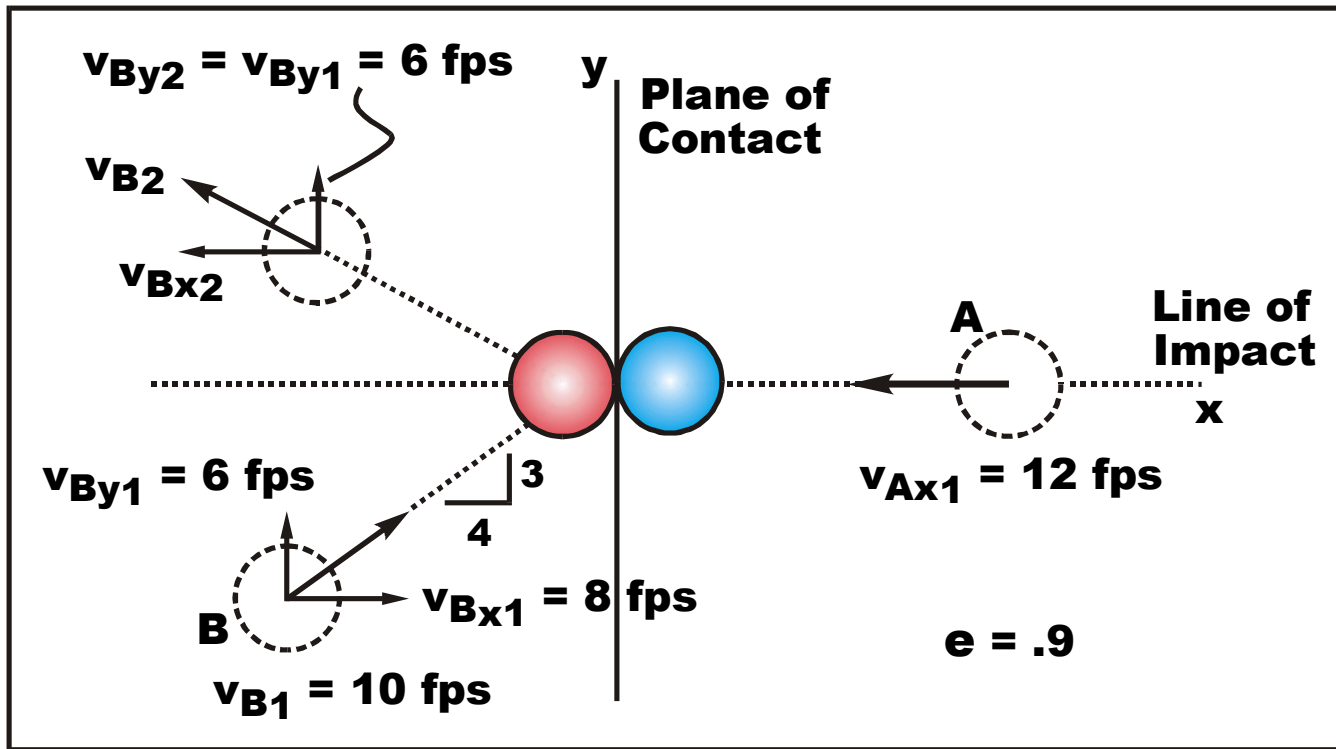


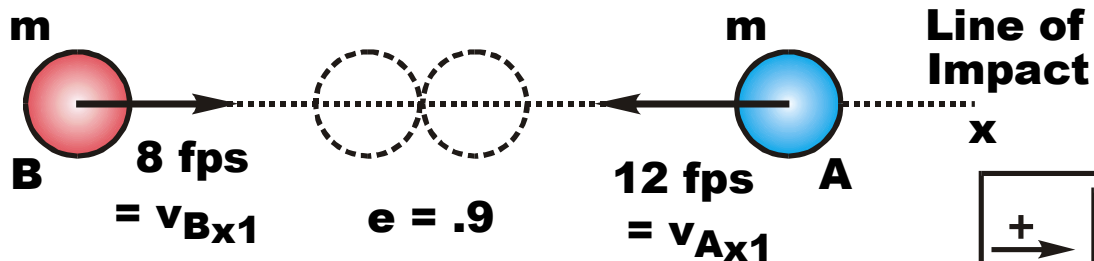
Think! It seems that v_{B2} will be at some angle as shown. What about v_{A2} ?

Identify **Plane of Contact**, **Line of Impact**,
and **resolve vectors** into components.



What about v_{A2} ? If there is no impulse of friction along the plane of contact, then no y momentum can be imparted to A. So, v_{A2} will act along the x axis. It's y component will remain zero. (That's why I call this a "semi-oblique" problem.)





$$\rightarrow m(+8) + m(-12) = mv_{Ax2} + mv_{Bx2}$$

$$-4 = v_{Ax2} + v_{Bx2} \quad (1)$$

$$\rightarrow e = \frac{(v_{Bx2} - v_{Ax2})}{(v_{Ax1} - v_{Bx1})} \quad .9 = \frac{v_{Bx2} - v_{Ax2}}{-12 - (8)}$$

$$-20(.8) = -18 = v_{Bx2} - v_{Ax2} \quad (2)$$

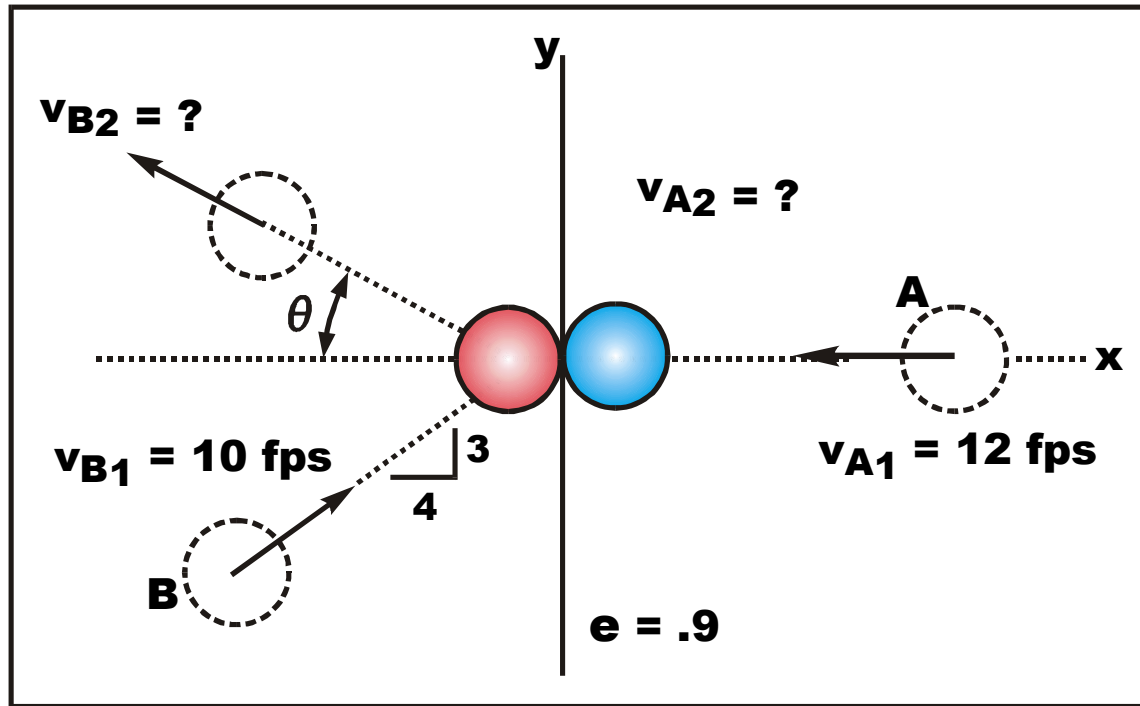
Solve equations (1) and (2):

$$v_{Bx2} = -11 \text{ fps} = 11 \text{ fps} \leftarrow$$

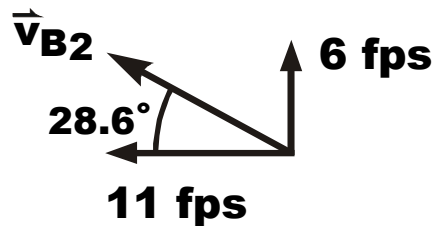
$$v_{Ax2} = +7 \text{ fps} \rightarrow$$

$$\rightarrow m_A v_{Ax1} + m_B v_{Bx1} = m_A v_{Ax2} + m_B v_{Bx2}$$

$$\rightarrow e = \frac{(v_{Bx2} - v_{Ax2})}{(v_{Ax1} - v_{Bx1})}$$



Calculate the final magnitude and angle of \vec{v}_{B2} :



$$\vec{v}_{B2} = [-11\hat{i} + 6\hat{j}] \text{ fps}$$

$$= [12.53 \text{ fps @ } 151.4^\circ]$$

$$\vec{v}_{A2} = 7 \text{ fps} \longrightarrow$$

