

## Mass Moment of Inertia, $I_G$

$I_G$  is the “mass moment of inertia” for a body about an axis passing through the body’s mass center, G.

$I_G$  is defined as:  $I_G = \int r^2 dm$  Units: **kg-m<sup>2</sup>** or **slug-ft<sup>2</sup>**

$I_G$  is used for several kinds of rigid body rotation problems, including:

- (a) F=ma analysis moment equation (  $\Sigma M_G = I_G \alpha$  ).
- (b) Rotational kinetic energy (  $T = \frac{1}{2} I_G \omega^2$  )
- (c) Angular momentum (  $H_G = I_G \omega$  )

$I_G$  is the resistance of the body to angular acceleration. That is, for a given net moment or torque on a body, the larger a body’s  $I_G$ , the lower will be its angular acceleration,  $\alpha$ .

$I_G$  also affects a body’s angular momentum, and how a body stores kinetic energy in rotation.

## **Mass Moment of Inertia, $I_G$ (cont'd)**

**$I_G$  for a body depends on the body's mass and the location of the mass.**

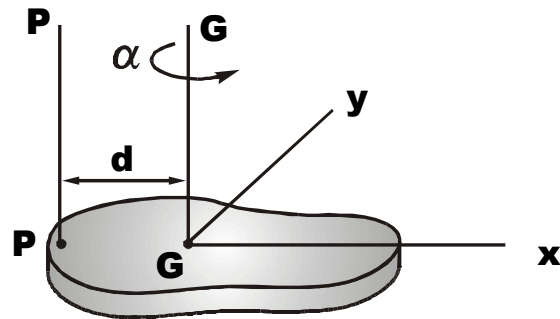
**The greater the distance the mass is from the axis of rotation, the larger  $I_G$  will be.**

**For example, flywheels have a heavy outer flange that locates as much mass as possible at a greater distance from the hub.**

**If  $I$  is needed about an axis other than  $G$ , it may be calculated from the "parallel axis theorem."**

# Parallel Axis Theorem (PAT) for $I$ about axes other than $G$ .

## Parallel Axis Theorem



If you know  $I_G$  about the  $G$  axis, and need  $I_P$  about another axis (parallel to the  $G$  axis) use the "parallel axis theorem."

$I_G = I$  about center of mass,  $G$

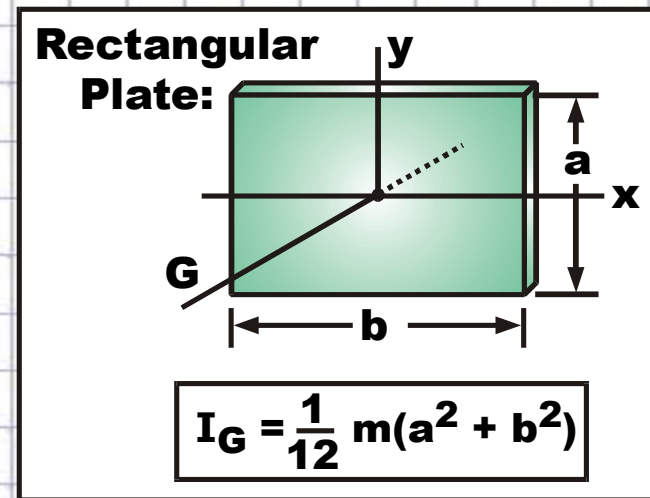
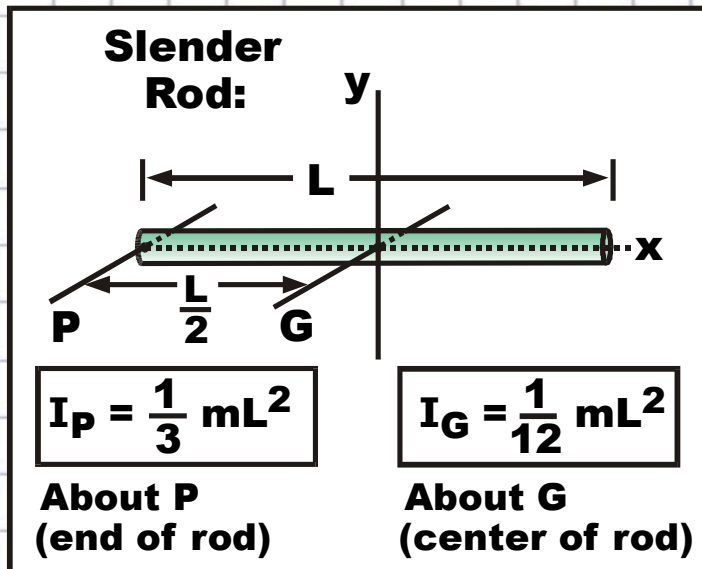
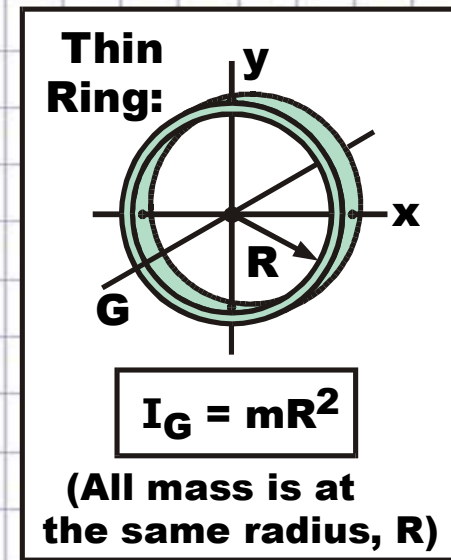
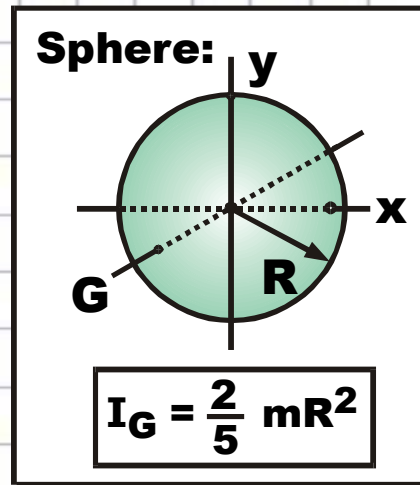
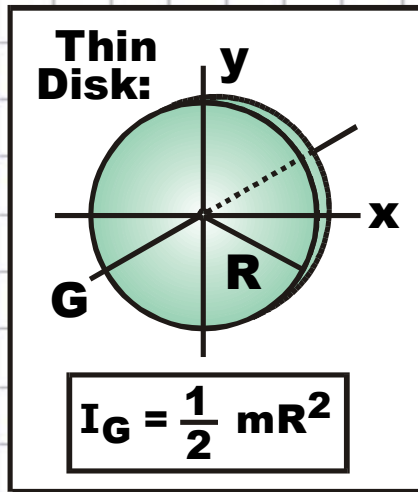
$I_P = I$  about an axis passing through  $P$  (parallel to the  $G$  axis)

$md^2 =$  "transfer term";  $m =$  mass of body,  
 $d =$  distance between axes

$$I_P = I_G + md^2$$

**Important:** This equation cannot be used between *any* two parallel axes. One axis must be  $G$ , about the center of mass.

# $I_G$ 's for Common Shapes



# Radius of Gyration, $k_G$ , for Complex Shapes

Some problems with a fairly complex shape, such as a drum or multi-flanged pulley, will give the body's mass  $m$  and a radius of gyration,  $k_G$ , that you use to calculate  $I_G$ .

If given these, calculate  $I_G$  from:  $I_G = mk_G^2$

As illustrated below, using  $k_G$  in this way is effectively modeling the complex shape as a thin ring.

