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- Shells use variables to track information about commands and the system environment.
- The standard interactive shell is bash.
- ▶ There are others, though! zsh and fish are both popular.

#### Navigating the filesystem

▶ 1s List files. You can give it a directory to list.

▶ -1 Display the output in a detailed list, one line per file.

- ▶ -h Display file sizes in a human-readable format.
- –a Display all files, including hidden ones.

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- ▶ -h Display file sizes in a human-readable format.
- –a Display all files, including hidden ones.
- pwd Print working directory.
- cd DIRECTORY Change directory.
  - cd without a directory takes you \$HOME.
  - cd takes you to the previous directory you were in.

# Rearranging files

#### ▶ mv SOURCE DESTINATION Move (or rename) files.

▶ -i Interactively ask you before overwriting files.

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- rm FILE Remove one or more files.
  - ► -f Forcibly remove nonexistent files.
- mkdir DIRECTORY Makes a directory.
  - ▶ -p Makes every missing directory in the given **p**ath

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- head [FILE] Print lines from the top of a file or STDIN.
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- diff FILE1 FILE2 Shows differences between files.
  - ► **a/d/c** Added/Deleted/Changed.

# Redirecting IO

Each program has three default IO streams:

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- STDOUT: output, by default to the screen ( cout ).
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- cmd1 | cmd2 Pipe STDOUT from cmd1 into STDIN for cmd2.
- cmd < input.txt Funnel data from input.txt to STDIN
  for cmd.</pre>

cmd > output.txt Funnel STDOUT from cmd into output.txt.

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- ▶ cmd 2>&1 Funnel STDERR from cmd into STDOUT.

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- cmd 2> err.txt Funnel STDERR from cmd into err.txt.
- cmd 2>&1 Funnel STDERR from cmd into STDOUT.
- cmd &> all-output.txt Funnel all output from cmd into all-output.txt
- Common usage: cmd &> /dev/null dumps all output to the bit bucket.

#### **Environment Variables**

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- echo \$VAR prints the value of a variable in the shell.
- You can get environment variable values in C++ with getenv()

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- ~/.bashrc runs every time you start bash, so you can export customizations there.

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alias sl=ls runs ls when you type sl.

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  - kill PID Kills a process. (You can do kill %1 !)
  - killall command Kills every process running command.

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