# Ch. 16: Rigid Body Kinematics

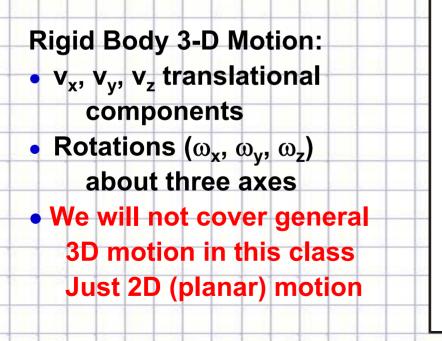
(Exam 1: Particle Kinematics)

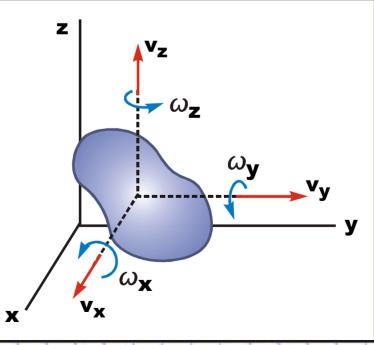
- Particles: 

  Insignificant Dimensions
  - Only translation, no rotation.

Now: Rigid body motion, kinematics....

Translation + Rotation





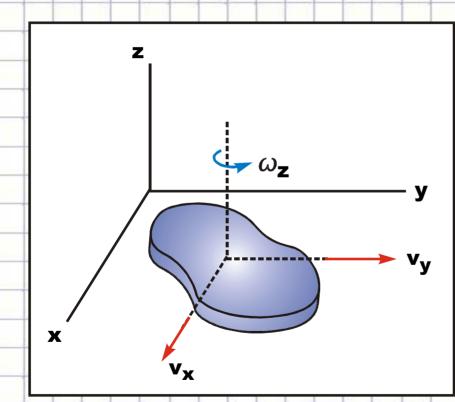
ā

V

# **Rigid Body Planar Motion**

**Rigid Body 2-D Planar Motion:** 

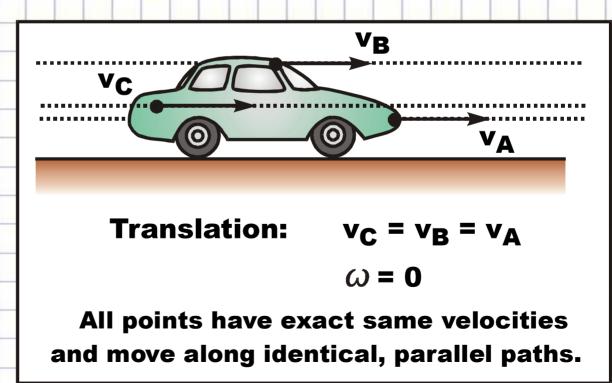
v<sub>x</sub>, v<sub>y</sub> translational components (also accels a<sub>x</sub>, a<sub>y</sub>)
 Rotation (ω<sub>z</sub>) about z axis only ( ⊥ to page)



### **Types of Rigid Body Planar Motion**

- Translation (today's class)
- Fixed Axis Rotation (today's class)
- General Plane Motion (next 4 or 5 classes...)

Translation: All points have same velocity, same path.



Fixed Axis Rotation: The body rotates around a pin which has a zero velocity. All points move in circles.

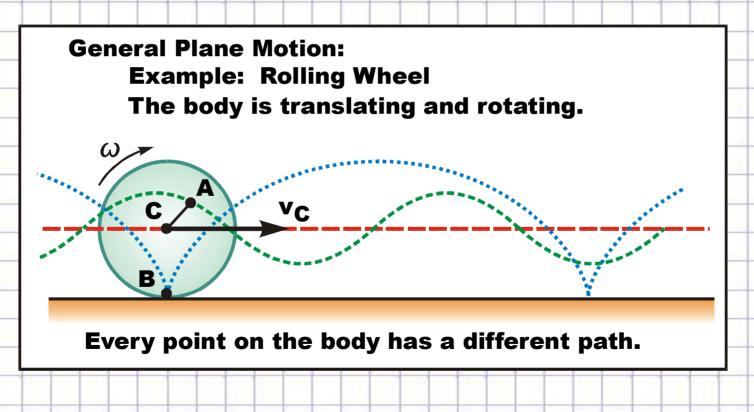
0

All points at the same radius have the same velocity and acceleration magnitudes. There are an infinite number of possible radii, from zero to r. Fixed Axis Rotation All points move in circles around the pin.  $v_P = a_{P_t}^{P_t} = a_{P_n}^{P_t}$  All points at the same radius have equal velocity and acceleration

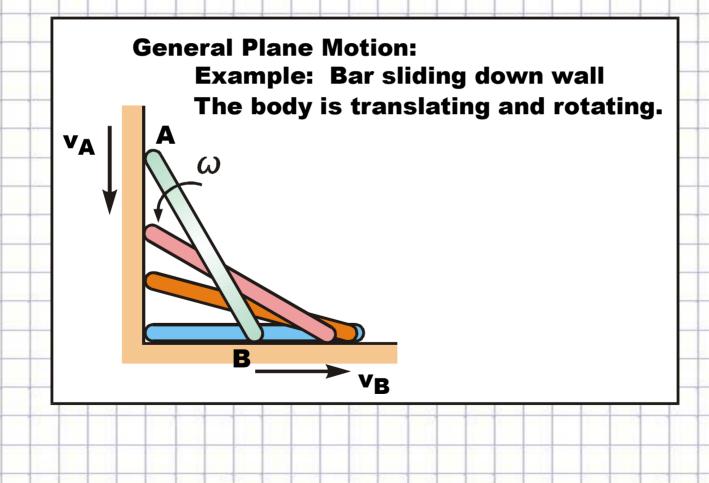
magnitudes.

Center, Ο, + $\theta, \omega, \alpha$  is fixed. Has a zero velocity.

General Plane Motion: The body translates *and* rotates. Each point moves along a different path and thus each has a different velocity vector.



Another example of general plane motion: Bar Sliding Down Wall. It translates and rotates.



Slider-Crank Mechanism: This common mechanism (AB is the "crank", C is the slider, and BC is the connecting rod) illustrates all three motions: FA Rotation, Gen Plane, and Translation.

