

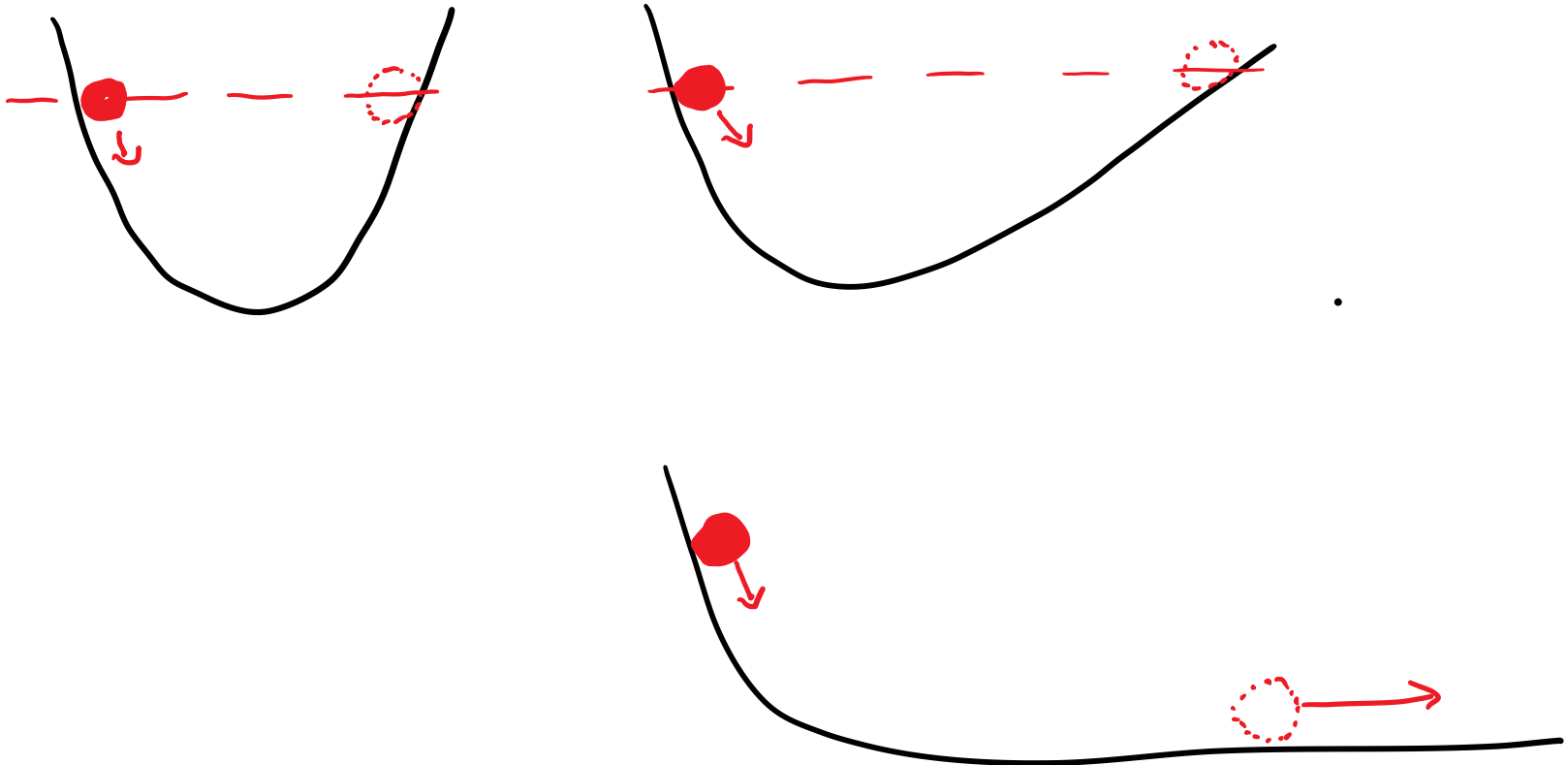
Lecture 5: Newton's 1st and 2nd Laws

- Newton's 1st and 2nd Law
- Inertia
- Relationship between forces and acceleration
- Procedure for solving force problems

What is the “natural” state of an object left to itself?

Aristotle: to be at rest.

Galileo: to be in uniform motion with constant velocity.



Newton's 1st Law – Law of Inertia

Every body continues in its state of rest or of uniform speed in a straight line unless acted on by a nonzero force.

If no external force acts on an object, its velocity remains constant: $\Sigma \vec{F} = 0 \Rightarrow \vec{v} = \text{constant}$ *

* Remember that **velocity** is a VECTOR, and has both direction and magnitude

Newton's 1st Law applied to cats

A cat at rest remains at rest unless acted on by a nonzero force.

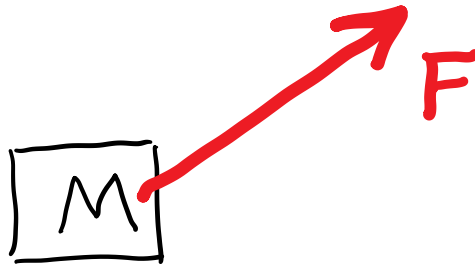


Examples for forces

- Gravity (weight)
- Spring force
- Tension (ball held by rope)
- Friction
- Push/Pull
- Electromagnetic forces

A force....

- ...is a push or pull
- ...acts on a object
- ...is a vector and has magnitude and direction



Stop to Think: Discussion Question

You throw a small ball straight up. Disregarding any effect of air resistance, what forces are acting on the ball until it returns to the ground?

- A) a constant downward force of gravity only.
- B) its weight vertically downward along with a steadily decreasing upward force.
- C) a steadily decreasing upward force from the moment it leaves the hand until it reaches the highest point, beyond which there is a steadily increasing downward force of gravity.

A force....

- ...is a push or pull
- ...acts on a object
- ...is a vector and has magnitude and direction
- ...requires an agent
- ...is either a contact force or a long-range force (such as gravity)

Changes in velocity

If $\vec{v} = \text{constant}$ in magnitude and direction
 $\Rightarrow \vec{a} = 0$

Changes in velocity such as

- Stopping (or starting) an object
- Changing direction of motion
- Increasing/decreasing speed

require force.

Inertia

Observation:

Objects with greater weight are harder to accelerate.

In deep space: no gravity, so no weight.

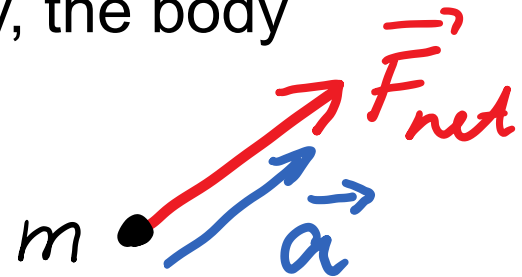
But objects still have **intrinsic resistance to acceleration**.

This resistance to changes in motion is called **inertia**,
and the quantity of resistance is called **mass** m .

Newton's 2nd Law

If a net external force acts on a body, the body accelerates.

$$\vec{a} = \frac{\vec{F}_{net}}{m} = \frac{\Sigma \vec{F}}{m}$$



$$\Sigma \vec{F} = m\vec{a}$$

*for object
with constant mass

Unit: $kg \frac{m}{s^2} = N$ Newton

Component version of Newton's 2nd Law

$$\vec{F}_{net} = \Sigma \vec{F} = m\vec{a} \quad *$$

*Net force also sometimes called resultant or total force

$$F_{net,x}\hat{i} + F_{net,y}\hat{j} = \Sigma F_x\hat{i} + \Sigma F_y\hat{j} = ma_x\hat{i} + ma_y\hat{j}$$

$$\begin{aligned}\Sigma F_x &= ma_x \\ \Sigma F_y &= ma_y\end{aligned}$$

Because the axes are orthogonal, we can separately equate the x-components and the y-components.

Weight force

Earth's gravitational field exerts a force on objects.
At Earth's surface:

$$\vec{F}_{grav} = m\vec{g}$$

$\vec{g} = (g, \text{down})$ with magnitude $g = 9.8 \text{ m/s}^2$

Gravitational force on an object is called **weight**.

$$\vec{W} = (mg, \text{down})$$

m in weight and **m** in Newton's second law
are the same! Inertial mass = gravitational mass

Object in free fall

If gravitational force is the **only** force acting on object:

$$\vec{F}_{grav} = m\vec{g} = m\vec{a} \implies \vec{a} = \vec{g}$$

Free fall acceleration independent of mass.

But:

Even if object is **not** in free fall, the force of gravity acts on it.

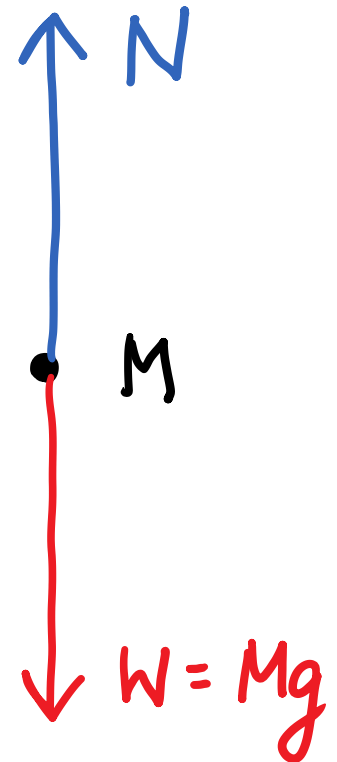
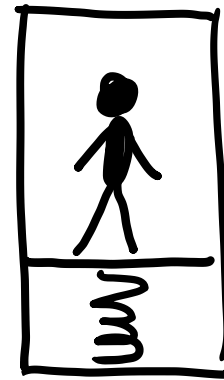
Can we feel gravity?

We can not feel the gravitational force.

We can feel a **normal force** from the floor or seat.

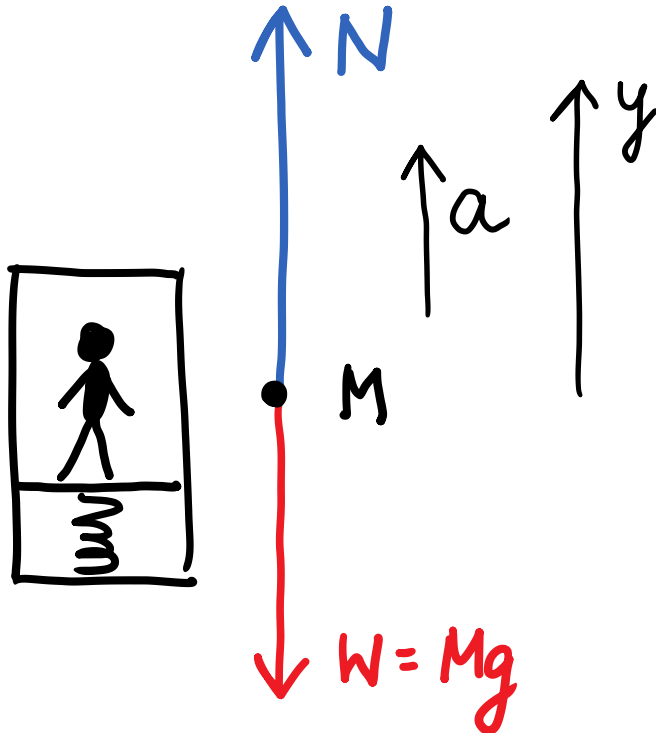
Spring scale shows normal force.

If $a = 0$: $N = Mg$



Apparent weight

In an elevator that accelerates upwards:



$$\Sigma F_y = N_y + W_y = Ma_y$$
$$(+N) + (-Mg) = M(+a)$$

$$N = M(g + a)$$

Apparent weight
more than real weight.
Feels “heavier”

If elevator accelerates downwards: $N = M(g - a)$

If cable breaks: $a_y = -g$, $N = 0$ no sensation of weight*

*but very bad upon impact

Inertial Reference Frames

An inertial reference frame is a coordinate system in which Newton's laws are valid.

Airplane cruising at **constant velocity**:

A ball on the floor remains at rest relative to the airplane → the plane **is an inertial reference frame**

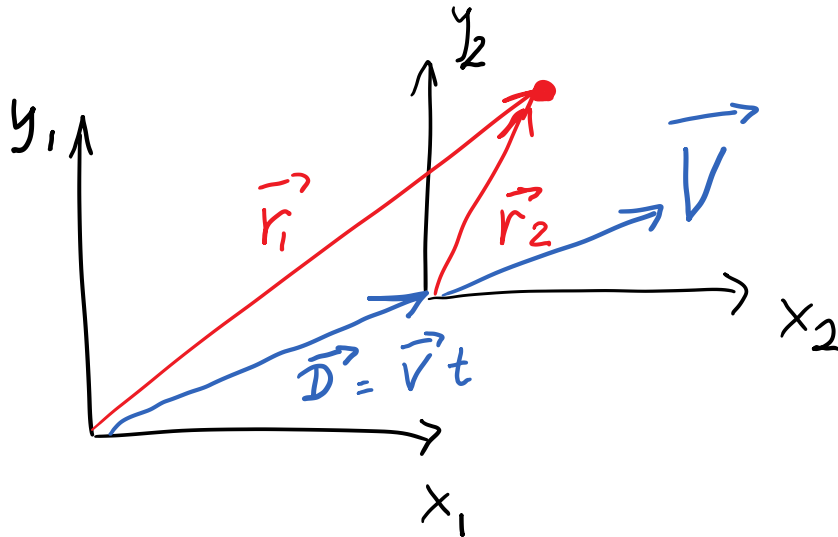
Airplane **accelerating** before take-off:

A ball on the floor rolls to the back of the plane.

No horizontal force acts on the ball, but it accelerates in the plane's coordinate system!

→ the plane is **not an inertial reference frame**

Galilei Transformation



Coordinate system 2
moving at constant \vec{V}
with respect to
coordinate system 1

$$\vec{r}_1 = \vec{r}_2 + \vec{D} = \vec{r}_1 + \vec{V}t$$

$$\frac{d}{dt} \downarrow$$

$$\vec{v}_1 = \vec{v}_2 + \vec{V}$$

$$\frac{d}{dt} \downarrow$$

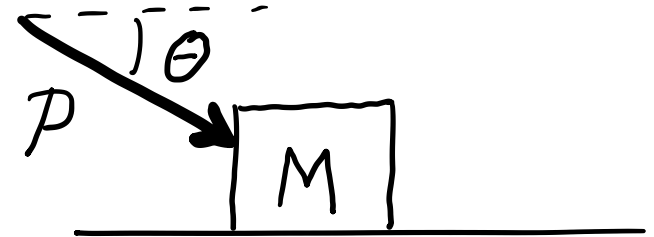
$$\vec{a}_1 = \vec{a}_2$$

$$m\vec{a}_1 = m\vec{a}_2 = \sum \vec{F}$$

Newton's Laws look the same!

Example

A worker pushes a crate of mass M on a level frictionless surface by applying a constant pushing force of magnitude P at an angle θ with respect to the horizontal, as shown in the figure.



Derive expressions for the **acceleration** of the crate and the **magnitude of the normal force** acting on the crate, in terms of relevant system parameters.

Summary of *Litany for Force Problems*

- Sketch
- Free-body diagram, including known or assumed acceleration vector. Label.
- x-y- coordinate system. Choose one of the axes to be in the direction of the known or assumed acceleration vector.
- Draw vector components.
- Starting equation $\Sigma F_x = ma_x$ or $\Sigma F_y = ma_y$
- Write out the sum of force components.
- Solve symbolically.